



Flying With Firearms

Domestic Laws & Policies



from the TSA's "What Can I Bring" list...

<https://www.tsa.gov/travel/security-screening/whatcanibring/firearms>

Firearms

Firearms carried in checked bags must be unloaded, packed in a locked hard-sided container, and declared to the airline at check-in.

You may transport unloaded firearms in a locked hard-sided container as checked baggage only. Declare the firearm and/or ammunition to the airline when checking your bag at the ticket counter. The container must completely secure the firearm from being accessed. Locked cases that can be easily opened are not permitted.

- Declare each firearm each time you present it for transport as checked baggage.
- Firearms must be unloaded and locked in a hard-sided container and transported as checked baggage only.
- Only the passenger should retain the key or combination to the lock unless TSA personnel request the key to open the firearm container to ensure compliance with TSA regulations. You may use any brand or type of lock to secure your firearm case, including TSA-recognized locks.
- Firearm parts, including magazines, clips, bolts, and firing pins, are prohibited in carry-on baggage, but may be transported in checked baggage.
- Replica firearms, including firearm replicas that are toys, may be transported in checked baggage only.
- Rifle scopes are permitted in carry-on and checked baggage.

United States Code, Title 18, Part 1, Chapter 44, firearm definitions include: any weapon (including a starter gun) which will, or is designed to, or may readily be converted to expel a projectile by the action of an explosive; the frame or receiver of any such weapon; any firearm muffler or firearm silencer; and any destructive device.

Parts of Guns and Firearms

Firearm parts, including frames, receivers, magazines, clips, bolts and firing pins, are prohibited in carry-on, but may be transported in checked bags.

Starter Pistols

Starter pistols carried in checked bags must be unloaded, packed in a locked hard-sided container, and declared to the airline at check-in.



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Toy Guns and Weapons

Squirt guns, Nerf guns, toy swords, or other items that resemble realistic firearms or weapons are prohibited. Replicas of explosives, such as hand grenades, are prohibited in checked and carry-on baggage.

Ammunition

Small arms ammunition must be securely packed in fiber, wood, or metal boxes or other packaging specifically designed to carry small amounts of ammunition.

- Ammunition is prohibited in carry-on baggage, but may be transported in checked baggage.
- Firearm magazines and ammunition clips, whether loaded or empty, must be securely boxed or included within a hard-sided case containing an unloaded firearm.
- Small arms ammunition (up to .75 caliber and shotgun shells of any gauge) must be packaged in a fiber (such as cardboard), wood, plastic, or metal box specifically designed to carry ammunition and declared to your airline.
- Ammunition may be transported in the same hard-sided, locked case as a firearm if it has been packed as described above. You cannot use firearm magazines or clips for packing ammunition unless they completely enclose the ammunition. Firearm magazines and ammunition clips, whether loaded or empty, must be boxed or included within a hard-sided, locked case.

Shell Casings

Empty shell casings are allowed in carry-on bag as long as the projectile is no longer intact. They are allowed only if the primer has been removed or has been discharged. If the projectile is attached & the powder has been drilled out, it is considered a replica and not allowed in carry-on.